

City of La Puente
Recreation Services Department
(626) 855-1550

Adult Volleyball Rules

ELIGIBILITY

Players must be eighteen (18) years of age prior to participating in the league. All players must have photo identification at each game. Identification acceptable to the City of La Puente includes Driver's License, California I.D. or employment I.D. with photo. **For playoff eligibility a player must be on the team's roster by the midpoint of the season and MUST play in at least one game during the season.**

RULES

A combination of National Federation of High School Association and City of La Puente Recreational Rules will be used. Included are the following:

- 1) A team shall consist of six players, two of which must be female. There must be at least two females and two males playing at all times.
- 2) **Game:** A match shall consist of best two-out-of-three set (game) match in which a team is considered the winner of the match when it wins two sets (games).
- 3) **Rally scoring:** Games are played to 25 points with cap of 30. When rally scoring used, every service results in a point.
 - If the serving team wins the rally, it receives a point and continues to serve.
 - If the receiving team wins the rally, it receives a point and the ball for service.
 - A team must win by two points.
- 4) **Timeouts:** Each team is allowed one 30-second timeouts per set.
 - Timeouts may not be called during the last two minutes of the game.
- 5) **The Serve:** The serve will commence with the officials whistle.
 - The first server of the game for each team is right back position.
 - Server may serve anywhere laterally from behind the end line.
 - A reserve shall be called and re-whistled when the server releases the ball then catches it or drops it to the floor.

- The serve may contact the net so long as the ball ends on the opponent's side.
- There is no blocking a serve.

6) **Player Actions:** A team shall not have more than three (3) hits.

A ball striking an overhead obstruction above a playable area will remain in play provided that the ball stays on the side that hit it into the obstruction, and the ball is legally played by the same team.

7) **Net Play:** A net foul occurs when a player contacts any part of the net.

- A player's hair touching the net is not a foul.
- A player may touch the floor across the center line with one or both feet/hands provided parts of the foot/hand are on or above the center line. Contacting the floor across the center line with any other part of the body is illegal.

FEES

All fees are due by the manager's meeting date, prior to the start of the first game. Any league or forfeit fees that remain outstanding after the manager's meeting will jeopardize that team's participation in the league. Refunds will not be issued for any reason. Teams are responsible for paying \$15 to the game officials prior to the start of each game.

ROSTERS

Rosters shall be limited to a maximum of twelve (12) players. Players may be added during the first half of the season by calling the league coordinator at least 48 hours prior to the start of your next league game. No roster changes will be accepted at the scorer's table.

All roster additions are subject to approval of the league coordinator. An official team roster must be completed (full name, age, address, telephone number and signature) and on file at the time of the first coaches meeting.

PROTESTS

1) A team wishing to protest an opposing player's eligibility must wait until he has entered the game. The coach must protest the eligibility of the player to the referee and City staff (scorekeeper) prior to the end of the game. The protest must be recorded in the official scorebook. City staff will then request to see the player's identification. Player shall provide pictorial I.D., then sign his full name and provide his home address and telephone number in the official scorebook. Any player not furnishing

positive identification acceptable to the City staff may not be permitted to play and a forfeit may be declared. The league coordinator will make final determination on player eligibility protests prior to the next week's game.

2) An official protest will only be considered on a misinterpretation of a rule. The protest must be filed with the City staff (scorekeeper) immediately following the alleged misinterpretation of the rule (before the ball is put in play). A written protest must be filed at the **Youth Learning Activity Center, 503 Glendora Avenue, La Puente**, on the following day; prior to 5:00 p.m., a \$40 dollar fee must also be submitted. If the protest is upheld, the \$40 fee will be returned.

FORFEITS

A team must have four (4) players to start a game. A team may never participate with fewer than four (4) players. The clock will start at game time. If a team does not have enough players by game time they will have an allowance of ten (10) minutes with a penalty of 1 point per minute. After the ten minute allowance, a forfeit will be called by the referee for the first game. The ten minute allowance will repeat at the start of the second game. Once two games are forfeited, the match will be called. A team forfeiting a match will lose its \$30 forfeit deposit, and must submit a new \$30 deposit prior to their next game. If the new deposit is not received prior to the next game, that team will not be allowed to continue in the league, until the fee is paid.

Teams forfeiting two games in the same season may be dropped from the league with no refund of the league fees.

DRESS

Indoor athletic shoes are mandatory. All teams must have shirts or jerseys of the same color and type. No exceptions will be made. Jerseys must have a different number for each player. **Only one player per team may have a shirt without a number; this player will be designated as number zero or any other number that isn't the same as the number worn by another team member. Additional players without a shirt number will not be allowed to play.**

LEAGUE FORMAT & AWARDS

Refer to your league schedule.

LEAGUE CONDUCT

This is a recreation league, therefore badgering the officials and scorekeepers, fighting, foul language, flagrant fouls and other unsportsmanlike conduct will not be tolerated.

Individuals ejected from a game will be subject to a minimum one-game suspension. Any player ejected from two games during the same season will automatically be expelled from the league.

Any player ejected from a game for fighting shall immediately be suspended from further participation, pending a review of the circumstances. The suspended player may not return to the gym until the suspension has ended.

Any ejected player shall immediately leave the gymnasium. Any undue delay in doing so shall result in forfeiture of the game by his team and the player shall be suspended from playing for the remainder of the season.

If a player deliberately places their bodily fluids, (i.e. blood) on any official, city employee, fan, or player, **that player will be permanently banned** from participating in the City of La Puente adult sports programs.